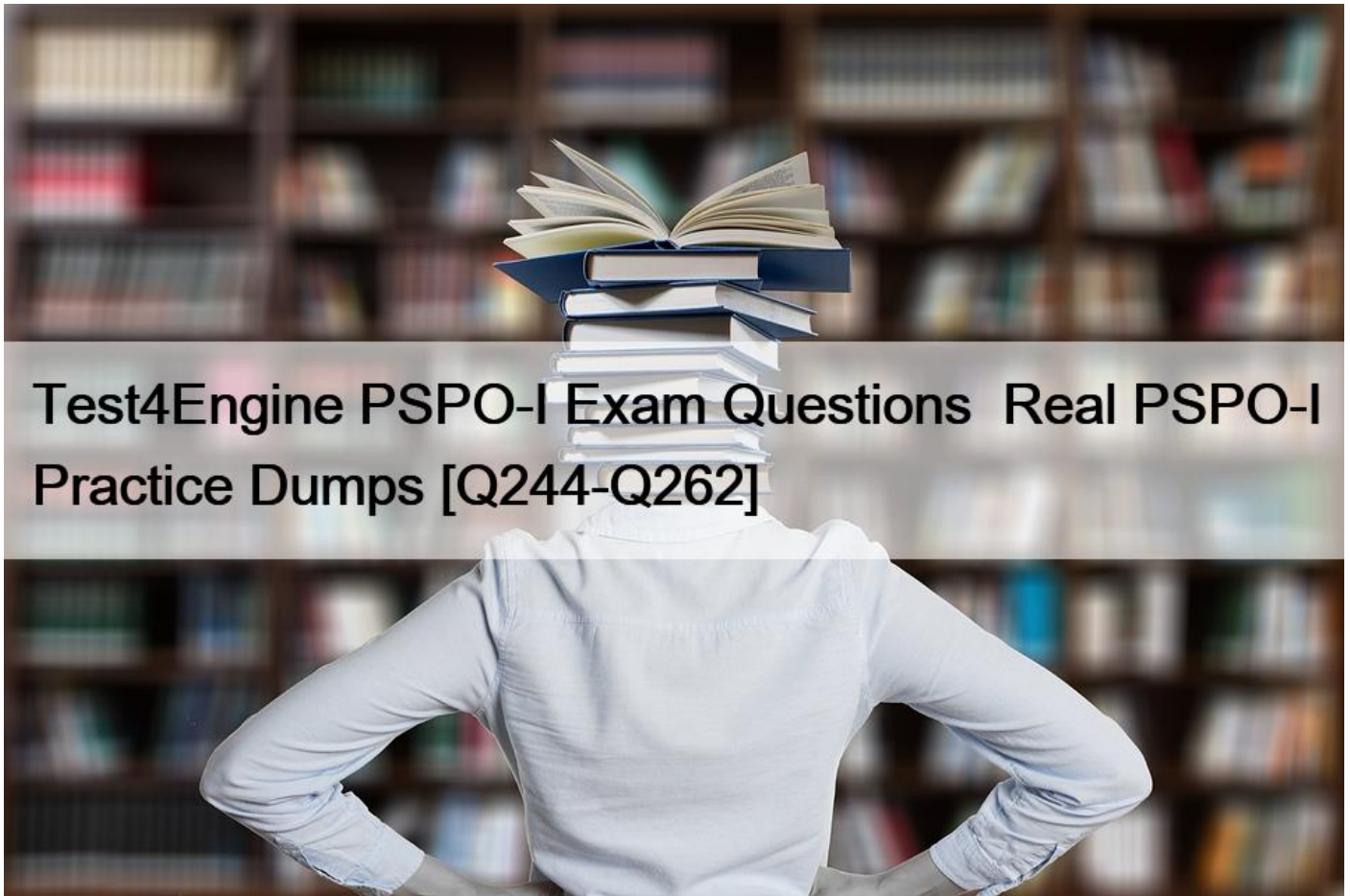


## Test4Engine PSPO-I Exam Questions Real PSPO-I Practice Dumps [Q244-Q262]



## Test4Engine PSPO-I Exam Questions Real PSPO-I Practice Dumps [Q244-Q262]

Test4Engine PSPO-I Exam Questions | Real PSPO-I Practice Dumps  
Verified PSPO-I Exam Dumps Q&As - Provide PSPO-I with Correct Answers

**NO.244** The Scrum Master shouldn't allow the developers to start working without having the tasks identified and assigned.

- \* True
- \* False

**NO.245** Is it allowed to forecast the Sprint progress using burn-up charts, following Scrum?

- \* NO
- \* YES

**NO.246** What is the main accountability (roles = outdated term) of a Project Manager in Scrum?

- \* Supporting the Product Owner.
- \* Tracking the progress of a Release.
- \* There are no Project Managers in Scrum.
- \* Managing Risks.

**NO.247** When n Scrum teams are working on a product, there should always be only 1 Product Owner but 1-n Scrum Masters.

- \* False
- \* True

**NO.248** Does it replace the importance of empiricism in Scrum to forecast the Sprint progress using cumulative flows?

- \* YES
- \* NO

**NO.249** Which statements are true about Scrum artifacts?

- \* Scrum artifacts are designed to maximize transparency of key information.
- \* Scrum's artifacts represent work or value.
- \* Scrum's artifacts represent work or revenue.

**NO.250** What is the perfect number of hours a Developer should work in a week?

- \* As long as it is needed.
- \* A maximum of 40 hours per week.
- \* It is required to work at a constant pace.
- \* Between 40 and 60 hours per week.

**NO.251** The Sprint Backlog is a plan by and for the Developers.

- \* TRUE
- \* FALSE

**NO.252** What happens with 'Done'; Sprint Backlog items when a Sprint was cancelled?

- \* All of them are put back into the Product Backlog.
- \* All of them are released.
- \* 'Done'; Product Backlog items are reviewed and released if accepted by Product Owner.

**NO.253** Is it required to do testing tasks, necessary to achieve the Product Goal within the Sprint?

- \* YES
- \* NO

**NO.254** The length of a Sprint should be:

- \* All answers are correct.
- \* Short enough to have many learning cycles and limit risk of cost and effort.
- \* Fixed (one month or less) to create consistency.
- \* Short enough that the Sprint Goal not becomes invalid.

**NO.255** When is it allowed to cancel a Sprint?

- \* When the Scrum Master decides to cancel it.
- \* When the Product Manager requires it.
- \* When the Developers decide to cancel it.
- \* When the Sprint Goal becomes obsolete.
- \* A running Sprint cannot be cancelled.

**NO.256** What test types should be done during the Sprint?

- \* Acceptance tests
- \* Every type of test
- \* Unit tests

**NO.257** Which statement describes best how the Product Backlog is impacted by changes in the product environment?

- \* The Product Backlog should always follow the Product Owners plan and should not reflect the changes at all.
- \* The Product Backlog should be very high level and therefore tolerate such changes.
- \* The Product Backlog should evolve and reflect the environment changes.

**NO.258** What are the advantages of shorter Sprints?

- \* Limit risk of cost and effort.
- \* Higher quality.
- \* More learning cycles.
- \* More team commitment.

**NO.259** Which 2 of the following are an indication for an item to be ready for development?

- \* The item is refined and small enough to fit in one Sprint.
- \* All stakeholder have agreed to prioritize it.
- \* The item is estimated (e.g. in Story Points).
- \* The item is smaller than 15 Story Points.

**NO.260** The Product Owner has to maximize the value &#8211; more features always bring more value. Therefore, the Product Owner has to maximize the number of features in a sprint.

- \* True
- \* False

**NO.261** The Product Owner is not available and cannot answer the developers questions before the Sprint Planning. Therefore, the developers feel a high level of uncertainty to make a reliable forecast .

What should the team do?

- \* Extend the duration of the current Sprint and try to answer all questions.
- \* The Sprint Planning meeting should be cancelled or postponed.
- \* The upcoming Sprint should be cancelled.
- \* The developers should make a best guess and should not worry too much.

**NO.262** Where is an evolving environment reflected in Scrum?

- \* In the number of Product Owners assigned to the Team.
- \* In the Scrum Team salary.
- \* In the Product Backlog.

**Get Top-Rated Scrum PSPO-I Exam Dumps Now:** [https://www.test4engine.com/PSPO-I\\_exam-latest-braindumps.html](https://www.test4engine.com/PSPO-I_exam-latest-braindumps.html)]